EAST Search History

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L2	1042	709/248.ccls.	US-PGPUB; USPAT	OR	ON	2009/03/12 15:34
L3	16	(distributed internet multi $player online massive) near5 (game gaming) and 2	US-PGPUB; USPAT	OR	ON	2009/03/12 15:34
L4	13	3 and (@ad @prad) <"20040207"	US-PGPUB; USPAT	OR	ON	2009/03/12 15:34
L5	1	((update near2 message) and (action near2 message) and (react$3 near3 time) and game and queu$3).clm.	US-PGPUB; USPAT	OR	ON	2009/03/12 15:36
L6	105904	(increment$3 add$3 increas$3) with (process$3 react$3 input$3) near3 time	US-PGPUB; USPAT	OR	ON	2009/03/12 15:36
L7	435	(distributed internet multi $player online massive) near5 (game gaming) and 6	US-PGPUB; USPAT	OR	ON	2009/03/12 15:37
L8	292	7 and (@ad @prad) <"20040207"	US-PGPUB; USPAT	OR	ON	2009/03/12 15:37
L9	173467	(response re$action) near6 (rank$3 sort$3 order $3)	US-PGPUB; USPAT	OR	ON	2009/03/12 15:37
L10	28	8 and 9	US-PGPUB; USPAT	OR	ON	2009/03/12 15:37
L11	8207	(fairness fair near4 order $3)	US-PGPUB; USPAT	OR	ON	2009/03/12 15:44
L12	17842	(distributed internet multi $player online massive) near5 (game gaming)	US-PGPUB; USPAT	OR	ON	2009/03/12 15:44
L13	586	11 and 12	US-PGPUB; USPAT	OR	ON	2009/03/12 15:44
L14	211	13 and (@ad) <"20040207"	US-PGPUB; USPAT	OR	ON	2009/03/12 15:44

L16	25	9 and 14	US-PGPUB; USPAT	OR	ON	2009/03/12 15:45
L17	32	fairness and reaction near2 time and 12	US-PGPUB; USPAT	OR	ON	2009/03/12 15:49
L18	16	17 and (@ad) <"20040207"	US-PGPUB; USPAT	OR	ON	2009/03/12 15:49
L34	0	("7133927").URPN.	USPAT	OR	ON	2009/03/12 15:56
S1	2	(("6917984") or ("20050083939")).PN.	US-PGPUB; USPAT	OR	OFF	2007/09/18 13:20
S2	270	(gamer player user client) near6 (process$3 react$3 input$3) near3 time and ((delay$3 lag$4) near6 compensat$3)	US-PGPUB; USPAT	OR	ON	2007/09/18 13:32
S3	223	S2 and (@ad @prad) <"20040207"	US-PGPUB; USPAT	OR	ON	2007/09/18 13:32
S4	35	S3 and (increment$3 add $3 increas$3) with (process $3 react$3 input$3) near3 time	US-PGPUB; USPAT	OR	ON	2007/09/18 13:27
S5	0	(multi$player online) near3 (gaming game) and S4	US-PGPUB; USPAT	OR	ON	2007/09/18 13:31
S6	510	709/234.ccls.	US-PGPUB; USPAT	OR	ON	2007/09/19 12:21
S7	490	S6 and (@ad @prad) <"20040207"	US-PGPUB; USPAT	OR	ON	2007/09/18 13:39
S8	29982	((delay$3 latency lag$4) near6 compensat$3)	US-PGPUB; USPAT	OR	ON	2007/09/18 13:37
S9	88	(distributed internet multi $player online massive) near5 (game gaming) and S8	US-PGPUB; USPAT	OR	ON	2007/09/19 12:22
S10	27	gam$3 near5 server and S9	US-PGPUB; USPAT	OR	ON	2007/09/18 13:39
S11	22	S10 and (@ad @prad) <"20040207"	US-PGPUB; USPAT	OR	ON	2007/09/19 12:22

S12	1	("20030081673").PN.	US-PGPUB; USPAT	OR	OFF	2007/09/18 16:37
S13	1	("20030204565").PN.	US-PGPUB; USPAT	OR	OFF	2007/09/18 16:37
S14	1	("20040250159").PN.	US-PGPUB; USPAT	OR	OFF	2007/09/19 12:21
S15	1665	709/232.ccls.	US-PGPUB; USPAT	OR	ON	2007/09/19 12:21
S16	2116	709/231.ccls.	US-PGPUB; USPAT	OR	ON	2007/09/19 12:21
S17	1256	709/205.ccls.	US-PGPUB; USPAT	OR	ON	2007/09/19 12:21
S18	510	709/234.ccls.	US-PGPUB; USPAT	OR	ON	2007/09/19 12:21
S19	5147	S18 or S15 or S16 or S17	US-PGPUB; USPAT	OR	ON	2007/09/19 12:21
S20	4533	S19 and (@ad @prad) <"20040207"	US-PGPUB; USPAT	OR	ON	2007/09/19 12:22
S21	115	(distributed internet multi $player online massive) near5 (game gaming) and S20	US-PGPUB; USPAT	OR	ON	2007/09/19 12:22
S22	1	("7133927").PN.	US-PGPUB; USPAT	OR	OFF	2008/02/01 11:53
S23	4684	(multi$player online) near3 (gaming game)	US-PGPUB; USPAT	OR	ON	2008/02/01 14:11
S24	221953	(react3 near3 time)	US-PGPUB; USPAT	OR	ON	2008/02/01 14:11
S25	111	S23 and S24	US-PGPUB; USPAT	OR	ON	2008/02/01 14:12
S26	57	S25 and (@ad @prad) <"20040207"	US-PGPUB; USPAT	OR	ON	2008/02/01 14:12
S27	29	(synchroniz$3 sync) and S26	US-PGPUB; USPAT	OR	ON	2008/02/01 14:13

S28	21	(deliver updat$3 send$3) with (react3 near3 time) with (fastest earl$4 soon $3 increasing decreasing)	US-PGPUB; USPAT	OR	ON	2008/02/01 14:47
S29	19	S28 and (@ad @prad) <"20040207"	US-PGPUB; USPAT	OR	ON	2008/02/01 14:48
S30	0	S23 and S29	US-PGPUB; USPAT	OR	ON	2008/02/01 14:48
S31	0	(gaming game) and S29	US-PGPUB; USPAT	OR	ON	2008/02/01 14:49
S32	13695	(distributed internet multi $player online massive) near5 (game gaming)	US-PGPUB; USPAT	OR	ON	2008/02/07 10:54
S33	4984	fair$4 near4 order$3	US-PGPUB; USPAT	OR	ON	2008/02/07 10:54
S34	88	S32 and S33	US-PGPUB; USPAT	OR	ON	2008/02/07 10:54
S35	51	S34 and (@ad @prad) <"20040207"	US-PGPUB; USPAT	OR	ON	2008/02/07 10:55
S36	20	synchroniz$5 and S35	US-PGPUB; USPAT	OR	ON	2008/02/07 10:55
S37	16	clock and S36	US-PGPUB; USPAT	OR	ON	2008/02/07 10:55
S38	0	logical near3 clock and S37	US-PGPUB; USPAT	OR	ON	2008/02/07 10:58
S39	5	logical near3 clock and S33	US-PGPUB; USPAT	OR	ON	2008/02/07 10:58
S40	4	S39 and (@ad @prad) <"20040207"	US-PGPUB; USPAT	OR	ON	2008/02/07 10:58
S41	284	(time event) same order$3 same without near3 synchroniz$4	US-PGPUB; USPAT	OR	ON	2008/05/23 09:45
S42	244	S41 and (@ad @prad) <"20040207"	US-PGPUB; USPAT	OR	ON	2008/05/23 09:45
S43	236	S41 and (@ad) <"20040207"	US-PGPUB; USPAT	OR	ON	2008/05/23 09:45

S44	41	distribut$3 near3 system and S43	US-PGPUB; USPAT	OR	ON	2008/05/23 09:47
S45	6	S44 and "709".clas.	US-PGPUB; USPAT	OR	ON	2008/05/23 11:41
S46	35	S44 not S45	US-PGPUB; USPAT	OR	ON	2008/05/23 11:43
S47	214	(time event) same order$3 same no near3 synchroniz$4	US-PGPUB; USPAT	OR	ON	2008/05/23 11:45
S48	182	S47 and (@ad) <"20040207"	US-PGPUB; USPAT	OR	ON	2008/05/23 11:46
S49	34	distribut$3 near3 system and S48	US-PGPUB; USPAT	OR	ON	2008/05/23 11:46
S50	19	(time event) same order$3 same no near3 clock near3 synchroniz$4	US-PGPUB; USPAT	OR	ON	2008/05/23 11:50
S51	17	S50 and (@ad) <"20040207"	US-PGPUB; USPAT	OR	ON	2008/05/23 11:50
S52	27	(katherine near guo).in.	US-PGPUB; USPAT	OR	ON	2008/11/18 12:35
S53	4804	(time event response re $action) same (rank$3 sort $3 order$3) same clock near5 synchroniz$4	US-PGPUB; USPAT	OR	ON	2008/11/18 12:42
S54	3723	S53 and (@ad @prad) <"20040207"	US-PGPUB; USPAT	OR	ON	2008/11/18 12:43
S55	274	S54 and gam$3	US-PGPUB; USPAT	OR	ON	2008/11/18 12:43
S56	123	S54 and (game gaming gamer)	US-PGPUB; USPAT	OR	ON	2008/11/18 12:44
S57	1	("20050192098").PN.	US-PGPUB; USPAT	OR	OFF	2008/11/18 13:59
S58	15	action near message same re$action	US-PGPUB; USPAT	OR	ON	2008/11/18 13:59
S59	10	S58 and (@ad @prad) <"20040207"	US-PGPUB; USPAT	OR	ON	2008/11/18 13:59

S60	1	action near4 message same re$action and S57	US-PGPUB; USPAT	OR	ON	2008/11/18 14:00
S61	735	(response re$action) same (rank$3 sort$3 order$3) same clock near5 synchroniz$4	US-PGPUB; USPAT	OR	ON	2008/11/18 14:19
S62	1	(re$action) with (rank$3 sort$3 order$3) same clock near5 synchroniz$4	US-PGPUB; USPAT	OR	ON	2008/11/18 14:19
S63	230	(response re$action) with (rank$3 sort$3 order$3) same clock near5 synchroniz$4	US-PGPUB; USPAT	OR	ON	2008/11/18 14:19
S64	294	(respon$4 re$acti$3) with (rank$3 sort$3 order$3) same clock near5 synchroniz$4	US-PGPUB; USPAT	OR	ON	2008/11/18 14:20
S65	252	S64 and (@ad) < "20040207"	US-PGPUB; USPAT	OR	ON	2008/11/18 14:20
S66	4	S65 and (game gaming gamer)	US-PGPUB; USPAT	OR	ON	2008/11/18 14:20

3/12/2009 3:59:57 PM
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